The following pages introduce you to eight characters whose fate lies in your hands as you play Final Fantasy IX. You’ll find the ability tables particularly interesting, since they list the specific Abilities which each of your characters can learn during his or her adventure. You may want to document the progress of your various characters by ticking the relevant box each time they learn a new ability.

### Garnet Til Alexandros 17th

Despite being raised in her own safe and protected world, the 16-year-old princess has a well-developed sense of right and wrong, and is particularly worried about the plans and actions of her mother, Queen Brahne. Garnet’s greatest adventure begins when she is abducted from her home, Alexandria Castle. As she leaves her familiar surroundings, Garnet’s quest for self-knowledge begins.

### Zidane Tribal

This 16-year-old thief is the central character in Final Fantasy IX. Zidane is guided by impulse rather than by concepts such as “good” or “bad.” He is generous and always helps those in need, while his uncanny instincts have saved him from many a dangerous situation. Zidane is also a romantic, falling in love with every pretty woman who crosses his path.